

# CAMPING PACKING LIST

## To Bring:

- Mess Kit
- Flashlight
- Rain Gear
- Swim Gear
- Sleeping Bag
- Extra Blanket
- Pillow
- Camp Pad or Cot
- **Class A Uniform**
- Class B Uniform
- Sleeping Clothes
- Jacket, Hat, Gloves
- Change of clothes (Be prepared to dress in layers)
- Toiletries
- Water Bottle
- Mug for hot cocoa
- Pocket knife (Tottin Chip Card Required)
- Scout Book
- Medications(Must be in original container with written directions and placed in zip lock bag) – Turn in to Scoutmaster upon arriving at camp
- Work Gloves
- Good Attitudes
- Hat
- Fishing Gear
- Sunscreen (non-aerosol)

- Extra Batteries for Flashlight

### **Leave at Home**

- Electronic devices including game systems, music devices, cell phones. These devices will be confiscated and returned to the scout at the end of camp.
- Bad attitudes
- Explosives including fireworks
- Aerosol Sprays
- Firearms
- Snacks and any food item. Food items are not allowed in the tents.